

INFORMATION REQUIRED BY THE BOND TRANSPARENCY ACT OF 2017

Independent School District No. 94, GarfieldCounty, Oklahoma (Covington-Douglas Public Schools)

In accordance with the Bond Transparency Act of 2017, please see the information below:

Date of Posting: February 26, 2021

Description of Proposed Bond Projects voting on 11th day of May, 2021:

PROPOSITION NO. 1

to construct, furnish, equipand/or acquire a new highschool building	\$7,600,000.00
to construct, furnish, equipand/or acquire a new Vo-Ag building	\$1,305,000.00
to construct, furnish, equip, and/or acquire a bus barn	\$485,000.00
to perform site improvements District wide, as needed, to include but not be limited to: demolition of the existing Vo-Ag building	<u>\$ 30,000.00</u>
TOTAL:	\$9,380,000.00

PROPOSITION NO. 2

to acquire vehicle(s) for pupil transportation	\$375,000.00
--	--------------

Description of Unpaid/Unfinished Bonds Previously Approved by Voters of the Jurisdiction:

As of the 11th day of May, 2021, Independent School District No. 94, GarfieldCounty, Oklahoma, has 2 General Obligation bond issue(s) outstanding:

\$2,810,000 Combined Purpose Bonds of 2019, dated June 1, 2019 (\$2,810,000 outstanding in principal as of the 11th day of May, 2021); and
\$1,440,000 Building Bonds of 2020, dated July 1, 2020 (\$1,440,000 outstanding in principal as of the 11th day of May, 2021).

Detailed Description of the Use of Previous Bond Proceeds:

(Improvements performed at 400 E. Maine, Covington, Oklahoma)

to construct, renovate, remodel, furnish, equip and/or acquire a new entry building addition to include, but not be limited to: classrooms, offices, and secured entryway	\$2,440,000.00
to construct, furnish, equip and/or acquire a new cafeteria and demolish the current cafeteria	\$1,470,000.00
to perform improvements at the baseball facility to include, but not be limited to: sitework and acquire and/or install lighting, bleachers, and a backstop	\$ 320,000.00
to acquire and install fencing District wide, as needed	\$ 20,000.00